

GJeffery – Vegas Forums

Here is a tool to make GH5 422 10bits files readable in Vegas. There is no reencoding, so no quality loss.

1. You must download [ffmpeg](#) . I would advise to use the last release version (version 3.2.4) even though it will work with beta builds.
2. Save *ffmpeg.exe* to C:\ffmpeg (create the folder if it doesn't exist) and add this folder to your environment variable (explanation [here](#))
3. Download [my files](#) , unzip and copy the 2 exe files in C:\ffmpeg.
Can download 7z unzipper from <https://ninite.com/>
4. Copy both cmd files in the folder containing the files you want to convert.
5. Double click *mp42mxf.cmd* if you want to convert mp4 files or *mov2mxf.cmd* if you want to convert mov files.
6. The converted files will have the same name as the original one with a mxf extension.

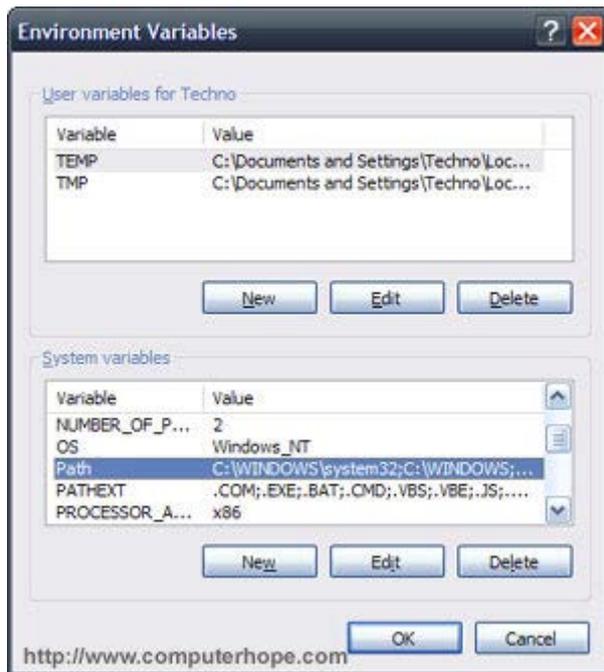
Limitation:

- All the mp4 or mov files in the folder will be converted. Make sure that only the files you want to convert are there.
- Right now, only stereo audio is supported.
- Timeline playback might be slow on some computer. I can't do anything for that.

Setting the path and variables in Windows 8 and Windows 10

1. From the [Desktop](#), right-click the very bottom left corner of the screen to get the [Power User Task Menu](#).
2. From the Power User Task Menu, click **System**.
3. Click the **Advanced System Settings** link in the left column.
4. In the System Properties window, click on the **Advanced** tab, then click the **Environment Variables** [button](#) near the bottom of that tab.
5. In the Environment Variables window (pictured below), highlight the **Path** variable in the "System variables" section and click the **Edit** button. Add or modify the path lines with the paths you want the computer to access. Each different directory is separated with a semicolon as shown below.

C:\Program Files;C:\Winnt;C:\Winnt\System32



Note: You can edit other environment variables by highlighting the variable in the "System variables" section and clicking **Edit**. If you need to create a new environment variable, click **New** and enter the variable name and variable value.

To view and set the path in the Windows command line, use the [path command](#).